

# Roll Around the Clock

Created by Box Cars and One Eyed Jacks

1. Draw two clocks on a piece of paper (One for you and one for your partner). The object is to be the first to circle all the numbers on your clock.
2. Take turns and roll the two dice.
3. When it is your turn-decide if you are going to add the two dice to find the sum and circle that number on your clock OR you can subtract the two dice to find the difference and use that number to circle on your clock.

There is a video available so you can watch how to play the game.

[http://www.lz95.org/classes/mathvideos\\_sweider/](http://www.lz95.org/classes/mathvideos_sweider/)

\_\_\_\_\_ played Roll Around a  
Clock

\_\_\_\_\_ time (s).

Parent Signature X \_\_\_\_\_